



Computer Structure

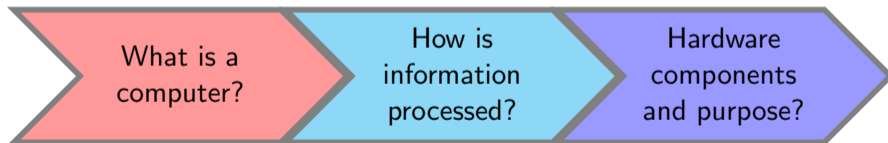
Rasmus Dahlberg

Where do you find Computers?

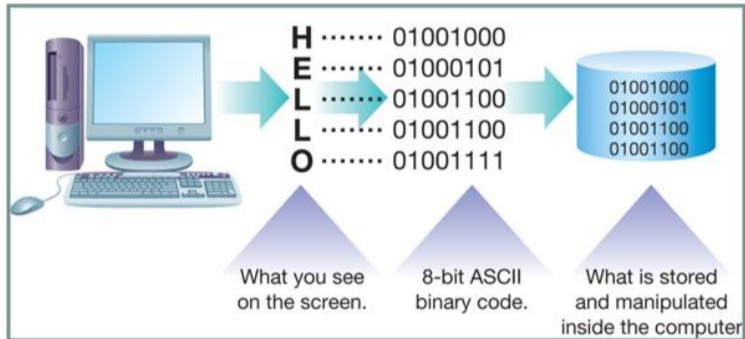


- What can a computer do?
- How do you choose one?

- Describe the components of a computer and their interaction (ISGA01)
- Give an account of the components of a computer and their interaction (ISGA06)
- Give an account of the components of a computer and how they interact (ISGA90)



A typical computer



- Digital enhet för beräkning, symbolbehandling och kommunikation¹
- An electronic device for storing and processing data, typically in binary form, according to instructions given to it in a variable program²
- A computer is a device that can be instructed to carry out sequences of arithmetic or logical operations automatically via computer programming³

¹ <https://www.ne.se/uppslagsverk/encyklopedi/l%C3%A5ng/dator>

² <https://en.oxforddictionaries.com/definition/computer>

³ <https://en.wikipedia.org/wiki/Computer>

- The smallest piece of information is binary
- One 'bit' represents a zero or a one
- Example of sending a single bit?
- Example of sending multiple bits?



What does this mean?

0101100101101110110010001100001

What does this mean?

01011001011011110110010001100001

Many different things...

- 32-bit unsigned integer: 1500472417
- 32-bit floating point: $4.21143045 \cdot 10^{15}$
- Groups of 8 bits: 89, 111, 100, 97
 - ▶ Byte
 - ▶ Number between 0–255 (why?)

Decimal numbers as we know them:

$$\begin{aligned} 107 &= 1 \cdot 100 + 0 \cdot 10 + 7 \cdot 1 \\ &= 1 \cdot 10^2 + 0 \cdot 10^1 + 7 \cdot 10^0 \end{aligned}$$

A position is associated with 0–9

A position is weighted by 10^i , $i \geq 0$

This is known as base 10

Decimal numbers as we know them:

$$\begin{aligned} 107 &= 1 \cdot 100 + 0 \cdot 10 + 7 \cdot 1 \\ &= 1 \cdot 10^2 + 0 \cdot 10^1 + 7 \cdot 10^0 \end{aligned}$$

A position is associated with 0–9

A position is weighted by 10^i , $i \geq 0$

This is known as base 10

Why is this intuitive for us?

Decimal numbers as we know them:

$$\begin{aligned} 107 &= 1 \cdot 100 + 0 \cdot 10 + 7 \cdot 1 \\ &= 1 \cdot 10^2 + 0 \cdot 10^1 + 7 \cdot 10^0 \end{aligned}$$

A position is associated with 0–9

A position is weighted by 10^i , $i \geq 0$

This is known as base 10

Binary numbers follow the same idea:

$$\begin{aligned} 1101 &= 1 \cdot 8 + 1 \cdot 4 + 0 \cdot 2 + 1 \cdot 1 \\ &= 1 \cdot 2^3 + 1 \cdot 2^2 + 0 \cdot 2^1 + 1 \cdot 2^0 = 13 \end{aligned}$$

A position is associated with 0–1

A position is weighted by 2^i , $i \geq 0$

This is known as base 2

Why is this intuitive for us?

Decimal numbers as we know them:

$$\begin{aligned} 107 &= 1 \cdot 100 + 0 \cdot 10 + 7 \cdot 1 \\ &= 1 \cdot 10^2 + 0 \cdot 10^1 + 7 \cdot 10^0 \end{aligned}$$

A position is associated with 0–9

A position is weighted by 10^i , $i \geq 0$

This is known as base 10

Why is this intuitive for us?

Binary numbers follow the same idea:

$$\begin{aligned} 1101 &= 1 \cdot 8 + 1 \cdot 4 + 0 \cdot 2 + 1 \cdot 1 \\ &= 1 \cdot 2^3 + 1 \cdot 2^2 + 0 \cdot 2^1 + 1 \cdot 2^0 = 13 \end{aligned}$$

A position is associated with 0–1

A position is weighted by 2^i , $i \geq 0$

This is known as base 2

Why is this intuitive for a computer?

Now you can proudly wear this T-shirt!



Be aware of different unit systems

unit	abbreviation	meaning
kilo	k	10^3
mega	M	10^6
giga	G	10^9
tera	T	10^{12}

(Decimal numbers as we know them)

unit	abbreviation	meaning
kibi	Ki	2^{10}
mebi	Mi	2^{20}
gibi	Gi	2^{30}
tebi	Ti	2^{40}

(Binary numbers, note $2^{10} = 1024$)

Be aware of different unit systems

unit	abbreviation	meaning
kilo	k	10^3
mega	M	10^6
giga	G	10^9
tera	T	10^{12}

(Decimal numbers as we know them)

unit	abbreviation	meaning
kibi	Ki	2^{10}
mebi	Mi	2^{20}
gibi	Gi	2^{30}
tebi	Ti	2^{40}

(Binary numbers, note $2^{10} = 1024$)

“I bought a 500 GB hard drive, but Windows says it is 465.7 GB?”

ASCII TABLE

Decimal	Hex	Char	Decimal	Hex	Char	Decimal	Hex	Char	Decimal	Hex	Char
0	0	[NULL]	32	20	[SPACE]	64	40	@	96	60	`
1	1	[START OF HEADING]	33	21	!	65	41	A	97	61	a
2	2	[START OF TEXT]	34	22	"	66	42	B	98	62	b
3	3	[END OF TEXT]	35	23	#	67	43	C	99	63	c
4	4	[END OF TRANSMISSION]	36	24	\$	68	44	D	100	64	d
5	5	[ENQUIRY]	37	25	%	69	45	E	101	65	e
6	6	[ACKNOWLEDGE]	38	26	&	70	46	F	102	66	f
7	7	[BELL]	39	27	'	71	47	G	103	67	g
8	8	[BACKSPACE]	40	28	(72	48	H	104	68	h
9	9	[HORIZONTAL TAB]	41	29)	73	49	I	105	69	i
10	A	[LINE FEED]	42	2A	*	74	4A	J	106	6A	j
11	B	[VERTICAL TAB]	43	2B	+	75	4B	K	107	6B	k
12	C	[FORM FEED]	44	2C	,	76	4C	L	108	6C	l
13	D	[CARRIAGE RETURN]	45	2D	-	77	4D	M	109	6D	m
14	E	[SHIFT OUT]	46	2E	.	78	4E	N	110	6E	n
15	F	[SHIFT IN]	47	2F	/	79	4F	O	111	6F	o
16	10	[DATA LINK ESCAPE]	48	30	0	80	50	P	112	70	p
17	11	[DEVICE CONTROL 1]	49	31	1	81	51	Q	113	71	q
18	12	[DEVICE CONTROL 2]	50	32	2	82	52	R	114	72	r
19	13	[DEVICE CONTROL 3]	51	33	3	83	53	S	115	73	s
20	14	[DEVICE CONTROL 4]	52	34	4	84	54	T	116	74	t
21	15	[NEGATIVE ACKNOWLEDGE]	53	35	5	85	55	U	117	75	u
22	16	[SYNCHRONOUS IDLE]	54	36	6	86	56	V	118	76	v
23	17	[ENG OF TRANS. BLOCK]	55	37	7	87	57	W	119	77	w
24	18	[CANCEL]	56	38	8	88	58	X	120	78	x
25	19	[END OF MEDIUM]	57	39	9	89	59	Y	121	79	y
26	1A	[SUBSTITUTE]	58	3A	:	90	5A	Z	122	7A	z
27	1B	[ESCAPE]	59	3B	;	91	5B	[123	7B	{
28	1C	[FILE SEPARATOR]	60	3C	<	92	5C	\	124	7C	
29	1D	[GROUP SEPARATOR]	61	3D	=	93	5D]	125	7D	}
30	1E	[RECORD SEPARATOR]	62	3E	>	94	5E	^	126	7E	~
31	1F	[UNIT SEPARATOR]	63	3F	?	95	5F	_	127	7F	[DEL]

- 89: Y
- 111: o
- 100: d
- 97: a

ASCII TABLE

Decimal	Hex	Char	Decimal	Hex	Char	Decimal	Hex	Char	Decimal	Hex	Char
0	0	[NULL]	32	20	[SPACE]	64	40	@	96	60	`
1	1	[START OF HEADING]	33	21	!	65	41	A	97	61	a
2	2	[START OF TEXT]	34	22	"	66	42	B	98	62	b
3	3	[END OF TEXT]	35	23	#	67	43	C	99	63	c
4	4	[END OF TRANSMISSION]	36	24	\$	68	44	D	100	64	d
5	5	[ENQUIRY]	37	25	%	69	45	E	101	65	e
6	6	[ACKNOWLEDGE]	38	26	&	70	46	F	102	66	f
7	7	[BELL]	39	27	'	71	47	G	103	67	g
8	8	[BACKSPACE]	40	28	(72	48	H	104	68	h
9	9	[HORIZONTAL TAB]	41	29)	73	49	I	105	69	i
10	A	[LINE FEED]	42	2A	*	74	4A	J	106	6A	j
11	B	[VERTICAL TAB]	43	2B	+	75	4B	K	107	6B	k
12	C	[FORM FEED]	44	2C	,	76	4C	L	108	6C	l
13	D	[CARRIAGE RETURN]	45	2D	-	77	4D	M	109	6D	m
14	E	[SHIFT OUT]	46	2E	.	78	4E	N	110	6E	n
15	F	[SHIFT IN]	47	2F	/	79	4F	O	111	6F	o
16	10	[DATA LINK ESCAPE]	48	30	0	80	50	P	112	70	p
17	11	[DEVICE CONTROL 1]	49	31	1	81	51	Q	113	71	q
18	12	[DEVICE CONTROL 2]	50	32	2	82	52	R	114	72	r
19	13	[DEVICE CONTROL 3]	51	33	3	83	53	S	115	73	s
20	14	[DEVICE CONTROL 4]	52	34	4	84	54	T	116	74	t
21	15	[NEGATIVE ACKNOWLEDGE]	53	35	5	85	55	U	117	75	u
22	16	[SYNCHRONOUS IDLE]	54	36	6	86	56	V	118	76	v
23	17	[ENG OF TRANS. BLOCK]	55	37	7	87	57	W	119	77	w
24	18	[CANCEL]	56	38	8	88	58	X	120	78	x
25	19	[END OF MEDIUM]	57	39	9	89	59	Y	121	79	y
26	1A	[SUBSTITUTE]	58	3A	:	90	5A	Z	122	7A	z
27	1B	[ESCAPE]	59	3B	;	91	5B	[123	7B	{
28	1C	[FILE SEPARATOR]	60	3C	<	92	5C	\	124	7C	
29	1D	[GROUP SEPARATOR]	61	3D	=	93	5D]	125	7D	}
30	1E	[RECORD SEPARATOR]	62	3E	>	94	5E	^	126	7E	~
31	1F	[UNIT SEPARATOR]	63	3F	?	95	5F	_	127	7F	[DEL]

- 89: Y
- 111: o
- 100: d
- 97: a
- å, ä, ö?

- ▶ UTF-8
- ▶ UTF-16
- ▶ UTF-32

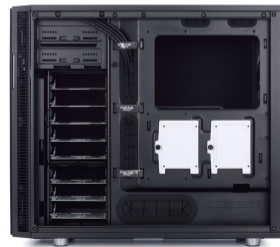
Divide yourself into small groups



Interactive exercise

Computer case containing:

- Central Processing Unit (CPU)
- Random Access Memory (RAM)
- Solid State Drive (SSD)
- Hard drive (HDD)
- Power Supply Unit (PSU)
- Fan for CPU cooling
- Motherboard



⁴ <https://www.dustinhome.se/favorites/index/9620211>

- Does most of the computing
- Instruction set
 - ▶ load
 - ▶ store
 - ▶ add
 - ▶ conditional jump
 - ▶ ...
- Registers
- Clock speed
- Number of cores



Intel Core i7 7700K / 4.2 GHz
processor LGA1151 Socket

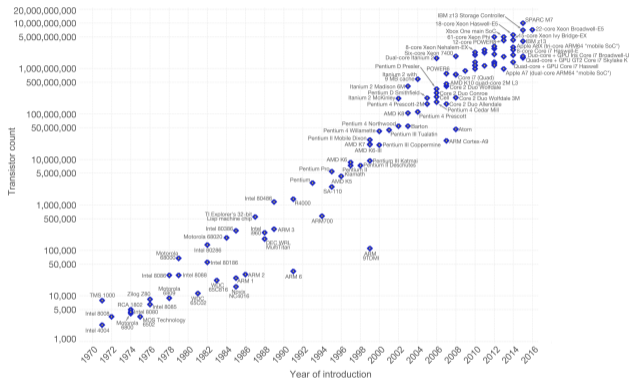
- Does most of the computing
- Instruction set
 - ▶ load
 - ▶ store
 - ▶ add
 - ▶ conditional jump
 - ▶ ...
- Registers
- Clock speed
- Number of cores



Intel Core i7 7700K / 4.2 GHz
processor LGA1151 Socket

Is faster clock speed always better?

Gordon Moore predicted the number of transistors on a dense integrated circuit



https://en.wikipedia.org/wiki/Moore%27s_law#/media/File:Moore%27s_Law_Transistor_Count_1971-2016.png

■ Moore's law

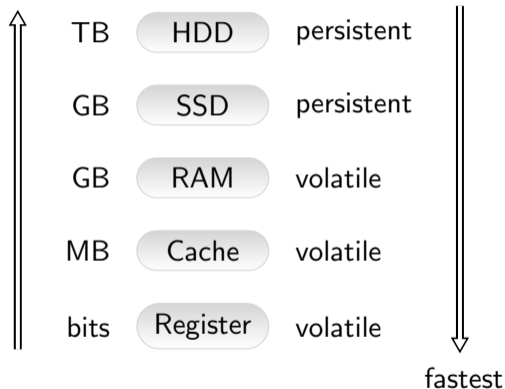
- ▶ 1965: doubles every year
- ▶ 1975: doubles every two years
- ▶ ≈ 2025 : dead

■ David House

- ▶ 18 months \rightarrow 2x performance

Different types of memory, all storing zeros and ones only!

largest



- HDD: 'hårddisk'
- SSD: 'typ en hårddisk'
- RAM: 'internminne eller arbetsminne'
- Cache: on and nearby the CPU
- Register: on the CPU

Different types of memory continued

HDD



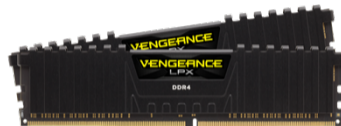
WD Blue 4TB 3.5" Serial
ATA-600

SSD



Crucial MX500 500GB
Serial ATA-600

RAM



CORSAIR V LPX 32GB
(2X16) DDR4 2400MHZ

Different types of memory continued

HDD



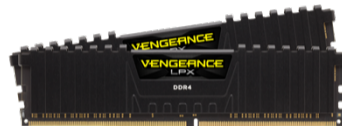
WD Blue 4TB 3.5" Serial
ATA-600

SSD



Crucial MX500 500GB
Serial ATA-600

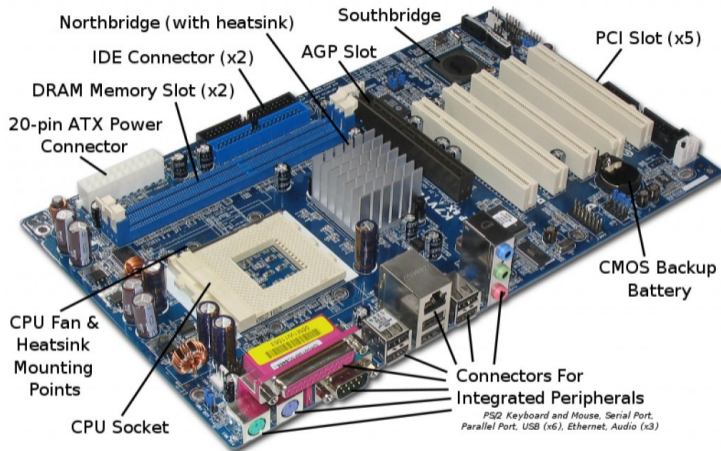
RAM



CORSAIR V LPX 32GB
(2X16) DDR4 2400MHZ

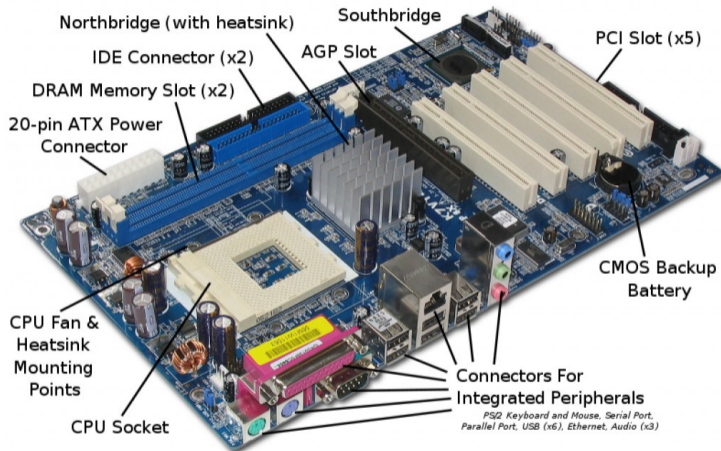
■ Trade-offs between SSD and HDD?

■ How much RAM do you need?



Contains at least:

- Processor slot
- Memory slot
- Connectors, e.g.,
 - ▶ Power
 - ▶ SATA
 - ▶ SCSI
 - ▶ ...
- Control circuits
 - ▶ BIOS
 - ▶ Cache
 - ▶ ...



Contains at least:

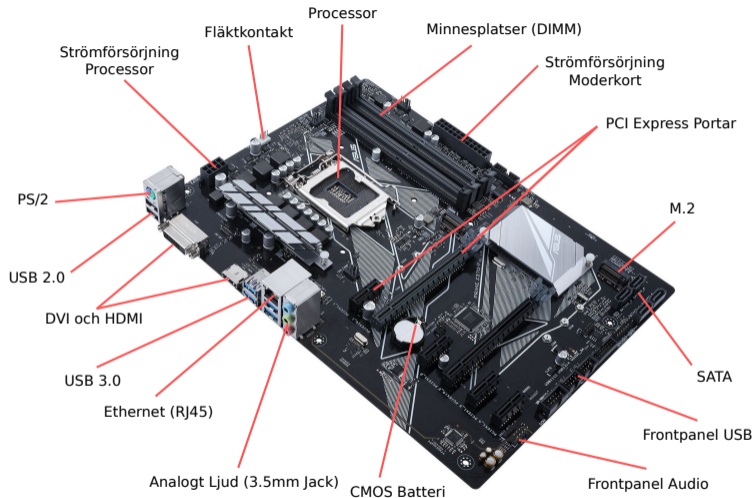
- Processor slot
- Memory slot
- Connectors, e.g.,
 - ▶ Power
 - ▶ SATA
 - ▶ SCSI
 - ▶ ...
- Control circuits
 - ▶ BIOS
 - ▶ Cache
 - ▶ ...

What should you think about when you buy hardware?



⁵ https://www.asus.com/us/Motherboards/PRIME-Z370-P/HelpDesk_Manual/

A newer motherboard continued



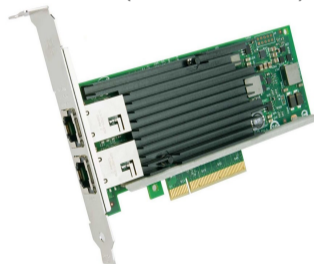
Graphics card for complex math, geometry, and coloring ('grafikkort')



Audio card for enhanced sound experiences ('ljudkort')



Network card for data exchange over a computer network ('nätverkskort')



Graphics card for complex math, geometry, and coloring ('grafikkort')



Audio card for enhanced sound experiences ('ljudkort')



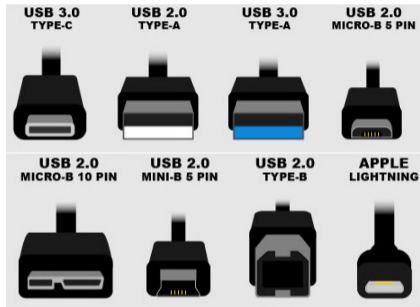
Network card for data exchange over a computer network ('nätverkskort')



Is my office setup without graphics, sound, and Internet?!

A few common external connectors

USB



External HDD and devices

HDMI

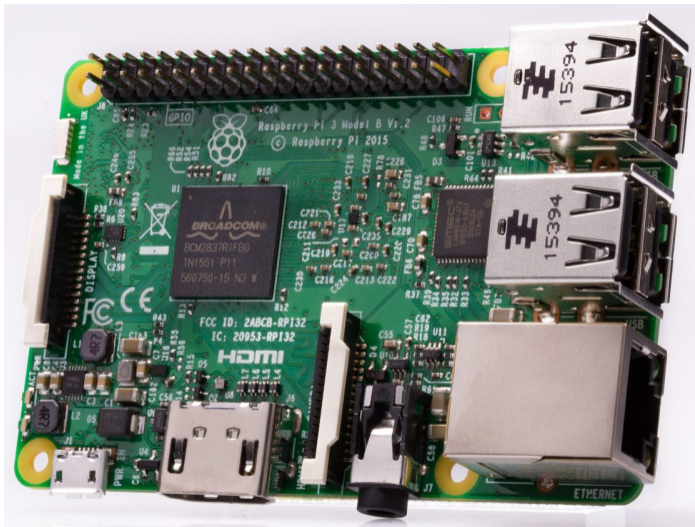


Mainly video and audio

DP



You will find the same basic components in every computer—Raspberry Pi



<https://www.raspberrypi.org/>

All components are embedded on a SoC:

- CPU
- Memory
- Connectors
- Control circuits

You will find the same basic components in every computer—MBP



<https://www.ifixit.com/Teardown/MacBook+Pro+15-Inch+Touch+Bar+Teardown/73395>

You will find the same basic components in every computer—iPhone



<https://www.ifixit.com/Teardown/iPhone+5s+Teardown/17383>

In the labs you will (de)assemble a computer



- Be grounded
- Be “stern but fair”
- Be careful with cables
 - ▶ Jank? No...
 - ▶ Pull? Gently!
 - ▶ Wiggle? If you must!
- Attach in the right direction
- Avoid touching circuit boards
- Ask if you need help

Nervous? Prepare yourself by watching a computer being built



How to Build a PC in 30 minutes with EasyPCBuilder! - Gaming PC

<https://www.youtube.com/watch?v=0bUghCx9iso>

Any questions?

